

**MEDEA LAB'S *TENDER TIME* INSTALLATION TO DEBUT  
AT *TIME SPACE EXISTENCE* EXHIBITION  
ORGANISED BY THE EUROPEAN CULTURAL CENTRE**

**A UNIQUE BLEND OF ART AND SPACE**

**Dates:** 20 May – 26 November 2023

**Venue:** Room 16, Palazzo Bembo, Venice, Italy

**Hashtag:** #tendertime

**Connect with us:** <https://linktr.ee/tendertime>

**Contact:** Bo Reimer, [bo.reimer@mau.se](mailto:bo.reimer@mau.se)

Free Entry

**WHAT IS TENDER TIME?**

*Tender Time* is a collaborative artistic research project by the Medea Lab, Malmö University, Sweden. Taking the Voyager space mission and its Golden Record as a point of departure, Medea Lab invites you to explore the vulnerabilities that continue to haunt our current moment of continuous planetary crisis, our own tender time.

**WHAT DOES TENDER TIME INCLUDE?**

Presented as a **multimedia installation**, Tender Time includes an immersive video animation, an original soundscape composition, a single-screen video narrative, printed material with an augmented reality experience and a bespoke book designed to collect the written regrets of visitors.

**WHAT IS THE INSPIRATION BEHIND IT?**

In 1977 the spacecraft Voyager 1 and Voyager 2 were launched by NASA to **explore the outer reaches of the universe**. For more than 40 years, the Voyagers have travelled through space transmitting data to Earth. They have now left our Solar System, the only spacecraft ever to do so, proceeding with increasingly infrequent contact. The Voyagers' journeys through outer space may last for another three billion years, continuing long after our planet has been absorbed by the Sun.

Included aboard each of the Voyager spacecraft is a **"Golden Record" containing images and sounds that tell stories of life and culture on Earth**. These include greetings in 55 different languages, both ancient and modern; 27 music pieces from different parts of the world; and a collection of the natural sounds of Earth.

**TENDER TIME IN THE MAKING**

The team behind the original Golden Record decided not to include any sounds and images of destruction, war, and distress. **With *Tender Time*, Medea Lab researchers challenge this harmony and explore the sense of vulnerability that is a constant companion at this point in history.** New sonic layers have been curated, performed, and woven together with the Voyagers' existing cultural archive to enhance the work's spectral sensibility. Most poignant

among these are voices speaking of regret – of plans that did not work out and of unrealized futures that persist in haunting human lives. Voicing a regret captures a lost future so that it might perhaps be found again. A workshop hosted by the Medea Lab in Malmö created space for writing these regrets, each one of which was given voice by someone other than the writer, thus preserving anonymity and generating collective resonances.

***The Tender Time installation invites visitors to join the Voyagers on their journey and to reflect on the shifting layers of stories, rhythms, sounds and languages that interconnect to form the pale blue dot that is Earth.***

***What new perspectives do the Voyagers' vast distance from Earth, and the intergalactic timeframe through which they pass, offer on our own lives?***

## **WHO ARE WE?**

### **Medea Lab**

Medea Lab, Malmö University, is a transdisciplinary collective of researchers and artists who address cultural and societal challenges through experiments, installations and interventions. Established in 2009, recent projects have dealt with topics such as interstellar space exploration, artificial creativity, the politics of listening, hauntology, collaborative song writing, and transmedia storytelling.

### **The Team**

#### **The Medea Lab consists of:**

Hugo Boothby  
Magnus Denker  
Lucy Cathcart Frödén  
Martin Cathcart Frödén  
Erin Cory  
Line Henriksen  
Bo Reimer  
Bojana Romic

#### **Students contributing to the creation of *Tender Time*:**

Amr Abbas (Book design)  
Vilma Andersson (Video production)  
Ebba Bolin (Leaflet design)  
Gianmarco Gradellini (Web design)  
Hilda Kronberg (Leaflet design)  
Nora Naeve (Book design)  
Nataliia Neshevets (Coordination)  
Beatrice Noreborg (Leaflet design)  
Eoghan O'Connor (Web design)  
Raluca Parvan (Web implementation)  
Roksana Patrzalek (Exhibition arrangement)  
Sarah Patsalidou (Social media promotion)

We thank The School of Arts and Communication (K3), The Foundation for Supporting the Development of Malmö University, and the university's Advisory Board for Global Engagement, for financial support.